

Battleships Exercise

Team _____

CallSign _____

Home Fleet

	A	B	C	D	E	F	G	H	I
1									
2									
3									
4									
5									
6									
7									
8									
9									

Enemy Fleet

	A	B	C	D	E	F	G	H	I
1									
2									
3									
4									
5									
6									
7									
8									
9									

Each fleet consists of:

1 x Aircraft Carrier, 5 units long
2 x Frigates, 3 units long

1x Battleship, 4 units long
1 x Submarine, 2 units long

Procedure

1. Establish Radio Communications via Radio Check
2. Callsign M1 is to start.
3. Each side is to place their fleet on Home Fleet grid.
4. Fleet consists of 1 Aircraft Carrier, 1 Battleship, 2 Frigates and 2 Submarines.
5. Ships may be placed vertically or horizontally only, NOT diagonally.
6. Format is phonetic alphabet letter followed by number.
7. Second station is to reply HIT or MISS.
8. Acknowledgement of destroying a ship is to be given by HIT AND DESTROYED.
9. Once a MISS is registered control passes to the 2nd station.
10. Continue until enemy fleet is destroyed.

Typical Exchange of messages

1. M2 This Is M1 SHOT Alpha FIGURES Zero One. OVER
2. M1 This Is M2 SHOT Alpha FIGURES Zero One, MISS. OVER. (pause)
3. M1 This Is M2 SHOT Bravo FIGURES Zero Two. OVER.
4. M2 This Is M1 SHOT Bravo FIGURES Zero Two, HIT. OVER.
5. M1 This Is M2 SHOT Bravo FIGURES Zero Three. OVER.
6. M2 This Is M1 SHOT Bravo FIGURES Zero Three, MISS. OVER (pause)
7. M1 to shoot...etc.

Remember

Use correct radio procedures at all times. External monitoring of the frequencies in use may be in progress.